

	L #	Hits	Search Text	DBs
1	L1	26021	register\$3 NEAR3 (customer or consumer or user)	US-PGPUB; USPAT
2	L2	2865	(game or gaming) SAME CD-ROM	US-PGPUB; USPAT
3	L3	12421	search NEAR5 engine	US-PGPUB; USPAT
4	L4	238	(sample or demo) NEAR10 CD-ROM	US-PGPUB; USPAT
5	L5	218	2 and 1	US-PGPUB; USPAT
6	L6	72	2 and 3	US-PGPUB; USPAT
7	L7	9	2 and 4	US-PGPUB; USPAT
8	L8	1741	1 and 3	US-PGPUB; USPAT
9	L9	23	1 and 4	US-PGPUB; USPAT
10	L10	186	1 SAME 3	US-PGPUB; USPAT
11	L11	143	(game or gaming) SAME 3	US-PGPUB; USPAT
12	L12	494	(game or gaming) SAME 1	US-PGPUB; USPAT

	L #	Hits	Search Text	DBs
13	L13	1	(game or gaming) SAME 4	US-PGPUB; USPAT
14	L14	1314	RPG or (role ADJ playing)	US-PGPUB; USPAT
15	L15	9212	(online or internet or web) NEAR20 (game or gaming)	US-PGPUB; USPAT
16	L16	269	14 and 15	US-PGPUB; USPAT
17	L17	89	14 SAME 15	US-PGPUB; USPAT
18	L18	45	16 and 1	US-PGPUB; USPAT
19	L19	109	16 and 2	US-PGPUB; USPAT
20	L20	13	16 and 3	US-PGPUB; USPAT
21	L21	1	16 and 4	US-PGPUB; USPAT
22	L22	38	3 and 14	US-PGPUB; USPAT
23	L23	627	3 and 15	US-PGPUB; USPAT
24	L24	60	3 SAME 15	US-PGPUB; USPAT

	L #	Hits	Search Text	DBs
25	L25	1	4 and 14	US-PGPUB; USPAT
26	L26	24	4 and 15	US-PGPUB; USPAT
27	L27	147151	(additional or supplement\$6) NEAR10 (content or data)	US-PGPUB; USPAT
28	L28	348	27 SAME 1	US-PGPUB; USPAT
29	L29	33	27 SAME 2	US-PGPUB; USPAT
30	L30	302	27 SAME 3	US-PGPUB; USPAT
31	L31	0	27 SAME 4	US-PGPUB; USPAT
32	L32	113	27 SAME 15	US-PGPUB; USPAT
33	L33	11017	(game or gaming) NEAR10 (progress\$4 or stat\$2 or report\$4)	US-PGPUB; USPAT
34	L34	510	33 and 1	US-PGPUB; USPAT
35	L35	1337	33 and 2	US-PGPUB; USPAT
36	L36	267	33 SAME 2	US-PGPUB; USPAT

	L #	Hits	Search Text	DBs
37	L37	39	33 SAME 1	US-PGPUB; USPAT
38	L38	5	33 SAME 3	US-PGPUB; USPAT
39	L39	0	33 SAME 4	US-PGPUB; USPAT
40	L40	4	33 and 4	US-PGPUB; USPAT
41	L41	141	33 and 3	US-PGPUB; USPAT
42	L42	2232	33 and 15	US-PGPUB; USPAT
43	L43	1265	33 and 27	US-PGPUB; USPAT
44	L44	101	33 SAME 27	US-PGPUB; USPAT
45	L45	557	33 SAME 15	US-PGPUB; USPAT
46	L46	151	KURODA-KAZUO\$40.inv.	US-PGPUB; USPAT
47	L47	2270	pioneer ADJ corporation\$4	US-PGPUB; USPAT
48	L48	42	46 and 47	US-PGPUB; USPAT

	L #	Hits	Search Text	DBs
49	L49	2	(game or gaming) and 46	US-PGPUB; USPAT
50	L50	13788	register\$3 NEAR3 (customer or consumer or user)	EPO; JPO; DERWENT
51	L51	473	(game or gaming) SAME CD-ROM	EPO; JPO; DERWENT
52	L52	2739	search NEAR5 engine	EPO; JPO; DERWENT
53	L53	24	(sample or demo) NEAR10 CD-ROM	EPO; JPO; DERWENT
54	L54	4315	(online or internet or web) NEAR20 (game or gaming)	EPO; JPO; DERWENT
55	L55	20600	(additional or supplement\$6) NEAR10 (content or data)	EPO; JPO; DERWENT
56	L56	20059	(game or gaming) NEAR10 (progress\$4 or stat\$2 or report\$4)	EPO; JPO; DERWENT
57	L57	114	54 and 50	EPO; JPO; DERWENT
58	L58	37	54 and 51	EPO; JPO; DERWENT
59	L59	11	54 and 52	EPO; JPO; DERWENT
60	L60	27	54 and 55	EPO; JPO; DERWENT

	L #	Hits	Search Text	DBs
61	L61	421	54 and 56	EPO; JPO; DERWENT
62	L62	31	56 and 50	EPO; JPO; DERWENT
63	L63	44	56 and 51	EPO; JPO; DERWENT
64	L64	1	56 and 52	EPO; JPO; DERWENT
65	L65	18	56 and 55	EPO; JPO; DERWENT
66	L66	2	51 and 50	EPO; JPO; DERWENT
67	L67	0	51 and 52	EPO; JPO; DERWENT
68	L68	3	51 and 55	EPO; JPO; DERWENT
69	L69	292	KURODA-KAZUO\$40.inv.	EPO; JPO; DERWENT; IBM_TDB
70	L70	2	(game or gaming) and 69	EPO; JPO; DERWENT; IBM_TDB
71	L71	1	("5654746").PN.	US-PGPUB; USPAT

	L #	Hits	Search Text	DBs
72	L72	0	pioneer ADJ corporation\$4	EPO; JPO; DERWENT; IBM_TDB
73	L73	107	register\$3 NEAR3 (customer or consumer or user)	IBM_TDB
74	L74	2	(game or gaming) SAME CD-ROM	IBM_TDB
75	L75	54	search NEAR5 engine	IBM_TDB
76	L76	0	(sample or demo) NEAR10 CD-ROM	IBM_TDB
77	L77	1	(online or internet or web) NEAR20 (game or gaming)	IBM_TDB
78	L78	420	(additional or supplement\$6) NEAR10 (content or data)	IBM_TDB
79	L79	5	(game or gaming) NEAR10 (progress\$4 or stat\$2 or report\$4)	IBM_TDB
80	L80	0	(game or gaming) and 78	IBM_TDB
81	L81	0	(game or gaming) and 73	IBM_TDB



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Results

#	Query	Results
#1	((game<in>metadata) <and> (internet<in>metadata)) <an...	71
#2	((game<in>metadata) <and> (internet<in>metadata)) <an...	71
#3	((game<in>metadata) <and> (internet<in>metadata)) <an...	71
#4	((game<in>metadata) <and> (internet<in>metadata)) <an...	71
#5	game or gaming	13466
#6	5 and progress	41169
#7	(game or gaming) and progress	2201
#8	(game or gaming) <near> progress	1278
#9	(game or gaming) <near> CD	439
#10	search <near> engine	7436
#11	(search <near> engine) <NEAR> (game or gaming)	349
#12	(search <near> engine) <NEAR> (game or gaming)	349



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